

**Placer United Prestige Cup 2008
Tournament Rules**

- FIFA Rules:** As modified by USYSA, US Club Soccer and as modified herein.
- Disputes:** All disputes shall be settled by the Tournament Committee.
- Protests:** ALL GAME RESULTS WILL BE CONSIDERED FINAL. NO PROTESTS WILL BE ALLOWED.
- Credentials:** Laminated US Club and USYSA player cards will be required. All teams that are not US Club Soccer members will have to submit travel papers signed by their state association. International teams must have league I.D. card and passport. Under no circumstances may a player participate in a tournament game without a proper player pass or a properly signed USYSA medical release. A team must have at least one properly credentialed adult present on the sidelines for each match. All player and coach passes will be checked prior to the start of each game. Each team will receive a packet containing rules of competition, schedule, and any updates or new information out the mandatory check-in.
- Medical Release:** All players must have an original-signed medical release form.
- Shin Guards:** All players are required to use shin guards. **No shin guards-no play.**
- Check-In:** **Mandatory** check-in is on the night prior to tournament play between 6:30 pm and 9:00 pm. Holiday Inn, 5321 Date Ave., Sacramento, CA 95841
- Conduct:** Good sportsmanship will prevail at all times. Coaches are directly responsible for the conduct of their players, assistant coaches, substitutes, team officials and other spectators affiliated with their team, and will be accountable for continued disruptive action.
- Alcoholic Beverages and Controlled Substances:** Possession or consumption of alcoholic beverages or controlled substances is expressly prohibited at any of the fields being utilized for the event. Any team (including players, coaches, team officials, parents and spectators) found violating this rule will automatically forfeit all games played, face possible expulsion from the event, will not be invited back in future years, and a copy of the "incident report" will be submitted to the district commissioner.
- Inclement Weather:** Games may be cancelled or shortened due to inclement weather.
- Refunds:** Full refunds will be made to teams not accepted. Refunds will be provided to teams that withdraw from the tournament prior to the application deadline, minus a \$100.00 administrative fee. Accepted teams requesting to withdraw must do so by contacting the tournament director; however, they shall forfeit their entire application fee.
- No refunds will be given after the deadline.
- In the event the tournament is canceled due to inclement weather or other unforeseen circumstances, refunds will be provided to all teams minus the \$100.00 administrative fee.

- Suspended Games:** If, in the opinion of game officials, a game must be terminated for misconduct of players, bench or spectators and/or unsportsmanlike conduct; the offending team(s) could be suspended from further play and forfeits that game and all remaining games. The score at termination will stand. All previous points earned remain as played. Additionally, the home league, state association and/or FIFA Association will be contacted as appropriate.
- YELLOW and RED CARDS:** A player receiving two yellow cards in a single game is considered the same as receiving a RED CARD. A player given a red card or two yellow cards in one game shall be expelled from that game and shall not be replaced. A player or coach receiving a red card or two yellow cards in one game shall not be allowed to participate in the next game. The tournament committee reserves the right to modify penalties assessed on a player or coach for violent play or more serious conduct violations. For purposes of this tournament a coach can be carded for his/her actions or those of spectators or friends of the team. A team will lose 1 point for each player send off per game. A team will lose 2 points for a coach send off per game.
- Substitutions:** Unlimited substitutions are allowed with referee approval in the following situations:
1. Prior to a throw-in, in your favor
 2. Prior to a goal kick by either team.
 3. After a goal, by either team.
 4. At the start of second half of play
 5. After an injury, either team per FIFA Rules.
- Our Web Site:** This web site and/or live scoring displays, shall be the final reference for all schedules, scores, rules, polices and procedures. Any conflicts between this site and other published information shall default to this site. The Tournament Committee maintains the right to independently make new and possibly conflicting rules or regulations on the web site at any time.
- Late Registration:** Teams applying after September 15, 2008 will be assessed a \$50.00 late fee and be placed on a waiting list. Credit cards will be the only accepted form of payment for late registration.
- Six Team Brackets:** Will be divided into two (2) flights of three (3) teams. Each team will play two preliminary games against the other teams in their flight. For the third preliminary game, the team from flight A with the most tournament points will play the team from flight B with the second most tournament points. The team from flight B with the most tournament points will play the team from flight A with the second most tournament points. The team from flight B with the most tournament points will play the team from flight A with the second most tournament points. The teams from each flight with the fewest tournament points will play each other. The winner of (1st in A vs. 2nd in B) will play the winner of (1st in B vs. 2nd in A) for the Championship and the two losers will play in the consolation game.
- Eight Team Brackets:** Will be divided into two (2) flights of four (4) teams. Each team will play three (3) preliminary round games against the other teams in their flight. The team in flight A with the most tournament points will play the team from flight B with the most tournament points in the Championship game. The team in Flight A with the second most tournament points will play the team from flight B with the second most tournament points in the Consolation game. The tournament will present awards to the champion and finalist.

- Scoring:** Tournament points will be awarded to and deducted from each team based on the following system:
- Three (3) points for each win
 - One (1) point for each tie
 - Zero (0) points for a loss
 - 1-point deduction for a player send off
 - 2-point deduction for a coach send off
- Forfeit games shall be scored as a 1-0, 3 points to the team not forfeiting. If a team withdraws from the tournament before completing all preliminary games, all games they played shall be considered a forfeit.
- In the event of a tie:** In case of a tie in tournament points within a flight after preliminary games, the winner shall be determined based on the following procedure:
1. head to head results off head to head competition, winner advances
 2. goal differential (goals scored minus goals allowed, with a maximum goal differential of 4 per game)
 3. team with the fewest goals scored against them advances
 4. team that has received the fewest send offs advances
 5. kicks from the mark per FIFA rules.
- Should there be a tie between three or more teams, the tie breaking procedure starts with #2 above. When and if any two teams remain tied, begin again with #1 above.
- Guest Players:** This tournament will accept up to four (4) guest players on a roster, with total roster size to not exceed 18 players. Guest player forms must be submitted at check-in, complete with all signatures. Guest player must have current player pass, medical release and birth certificate of the same year as the rest of the team, to be inspected at check-in.
- Home Teams:** The team listed first on the schedule is the home team and shall have their choice of the side of the field. Conflicts in jersey color will be resolved by the home team being required to change jerseys. Home team must provide game ball.
- Start Times/ Forfeitures:** Teams must be at the field 30 minutes prior to the scheduled game start time to be checked in. Players from each team must present themselves, with their player passes, to the field marshal for their assigned field. All games must be started within five minutes of their scheduled start time. If a team has not taken the field with a minimum of 7 players within the five-minute grace period, the game will be forfeited to the team in attendance with a minimum of 7 players on the field. If neither team complies with this procedure, no points will be awarded to either team.
- The referee may terminate a game at his discretion and the tournament staff may award a forfeit if:
1. A team leaves the field of play during the game without referee approval.
 2. Alcoholic beverages or controlled substances are observed.
 3. A team is sent from the field by the referee for violent play, and/or misconduct by the coaches, players or fans. This rule may also be enforced by the tournament staff at any time during tournament matches.
- Injury Delays:** Delays of the game due to injury, regardless of the amount of injury time, will result in no more than five (5) minutes being added to the full game time. However, the referees will be responsible for ensuring that any additional time will not interfere with the next scheduled game starting on time. Refer to “playing times”.

Length of Games:	<u>Age Group</u>	<u>Preliminary</u>	<u>Champ/Consol.</u>
	U11 – U14	25 Min	30 Min
	U15 – U18	30 Min	35 Min

Injury time will not be added to the end of the game except in the most extreme circumstances. Also game time can be shortened by Tournament Staff if deemed necessary. Preliminary games can end in a time. Championship and Consolation games will go directly to kicks from the mark if score is tied at end of regulation time. Kicks from the mark may be moved to another field at the discretion of the tournament staff.

Half Time:

Refund Policy: Full refunds will be made to teams not accepted. Refunds will be provided to teams that withdraw from the tournament prior to the application deadline, minus a \$100.00 administrative fee. Accepted teams requesting to withdraw must do so by contacting the tournament director however, they shall forfeit their entire application fee.

No refunds will be given after the deadline.

Alternative Scheduling:

Four Team Bracket: The four teams shall divide into two (two team brackets). Each will play three preliminary games against each other, with tournament points being awarded to each team. After all preliminary games have been completed, the team with the most tournament points will play the team with the second most tournament points. The winner will be the champion and the loser of this game will finish as runner up. The team with the third most tournament points will play the team with the fourth most tournament points. The winner shall finish in third place.

Five Team Bracket: A round robin format will be used with each team playing all other teams. There will be no overtime in any games. First, second and third place will be determined by points. In case of a tie for final standings, the tie breaking procedure will be utilized.

Twelve Team Bracket: The twelve team teams will be divided into 4 (3 team flights; A, B, C, and D). The 3 teams in Flight A will play the 3 teams in flight B in the 3 preliminary games. The 3 teams in Flight C will do likewise with the teams in Flight D. Tournament points will be awarded to each team based on game results. All preliminary games can end in a tie. The team with the most tournament points after the 3 preliminary games in group AB and the team with the most tournament points in group CD will play against each other in the Championship game. The team in each group with the 2nd most points will play each other in the Consolation game. The tie breaking procedure outlined in the tournament rules will determine advancement to the medal rounds in case of ties after the preliminary rounds are completed.