



Placer United Juniors Cup *presented by Adidas*

2011 Tournament Rules

FIFA Rules: As modified by USYSA, US Club Soccer and as modified herein.

Disputes: All disputes shall be settled by the Tournament Committee.

Protests: ALL GAME RESULTS WILL BE CONSIDERED FINALS. NO PROTESTS WILL BE ALLOWED.

Registration: A team representative must check in the team at least 1 hour prior to your teams opening game. Failure to register will result in automatic disqualification from the Tournament without a refund of fee. At the discretion of the Tournament, the disqualified team may be allowed to compete as a "Guest Team." (See Guest Team rule.) Games not played will be classified as "Forfeits and Byes."

Credentials: All US Club Soccer and USYSA teams are eligible to play providing that the proper US Club credentials are presented at registration. The following credentials must be presented at the mandatory credential check-in.

Official Team Roster: A US Club Soccer official team roster, guest players forms with signatures of both the loaning club and receiving club representative.

Medical Authorization Form: Each participating athlete must complete an official US Club Soccer medical authorization form. Each form MUST include a parent's signature.

Laminated US Club Soccer Player Card: A valid laminated US Club player card with a photograph. Player pass cards must all be valid, expired cards will not be accepted.

Laminated US Club Soccer Coaches Card: Each team must have at least one properly credentialed adult present on the sidelines of each match. Coach pass cards must be all valid, expired cards will not be accepted.

For Non US Club Soccer Registered Teams: If you are not a US Club registered team, you may attend our tournament as a non-member by obtaining temporary US Club status and insurance for our tournament. Visit www.usclubsoccer.com and select the green "Registration" tab and proceed to the "Tournament Team Insurance" option for further options.

Each team will receive a packet containing rules of competition, schedule, and any updates or new information at the check in.

Players Age Group: Teams will play in their 2011/12 Age Group

U9 8/1/2002 – 7/31/2003

U10 8/1/2001 – 7/31/2002

Roster Size/ Guest Players: This tournament will accept up to three (3) guest players on a roster, with total roster size to not exceed 14 players for any one game.

Guest Teams: Teams that are accepted to the tournament as guest teams shall not advance out of their bracket. The guest team results are predetermined to be 1-0 against the guest team. The opposing team is awarded three (3) points.

Game Cards will be provided by the tournament and will include the roster provided to GotSoccer. Teams are required to update their Roster by May 21st. Players and coaches may not be added once registration is complete.

Conduct: Good sportsmanship will prevail at all times. Coaches are directly responsible for the conduct of their players, assistant coaches, substitutes, team officials and other spectators affiliated with their team, and will be accountable for continued disruptive action.

Player Equipment: It will be at the Referee's discretion to determine the safety and suitability of player equipment, including the wearing of a hard brace or cast. Shin guards are mandatory for all players.

Prohibitions: The following are prohibited at any of the Cup game sites.

- No Possession or consumption of alcoholic beverages or controlled substances
- No Dogs
- No Horns/ loud noise makers
- No Use of tobacco products – Use of tobacco products on the grounds of any public school facility is a violation of California State Law.
- No Fire Arms

Referees will be instructed to abandon a game if, after being asked to do so, any person affiliated with the team refuses to comply with the prohibitions listed above. Any team found violating these rules will automatically forfeit all games played, face possible expulsion from the Cup and will not be invited to any future Placer United Soccer club events.

Inclement Weather: In the event of inclement weather, the Tournament committee reserves the right to modify all tournament rules in order to safely and fairly end the tournament successfully.

Contingency Plan:

- Plan A: All games will be played as scheduled. Plan will not change before Saturday.
- Plan B: Shorten all Saturday games as necessary.
- Plan C: Shorten all Sunday games as necessary.
- Plan D: In the event the fields become totally unplayable due to inclement weather, it may be necessary to decide some games with kicks from the mark.

The Tournament Committee will do whatever is necessary to play all games; however the safety of the players is paramount. Along with safety, damage to the fields will be considered in making the decision to cancel any games.

Refund Policy: There will be no refunds or reimbursements of tournament application fee for cancellation or forfeiture of games.

Refunds: Full refunds will be made to teams not accepted. Full refunds will be provided to teams that withdraw from the tournament prior to the application deadline. Accepted team requesting to withdraw must do so by contacting the tournament director; however they shall forfeit their entire application fee. No refunds will be given after the deadline.

Suspended Games: If, in the opinion of game officials, a game must be terminated for misconduct of players, bench or spectators and/or unsportsmanlike conduct; the offending team(s) could be suspended for future play and forfeits that game and all remaining games. The score at termination will stand. All previous points earned remain as played. Additionally, the home league, state association and/or FIFA Association will be contacted as appropriate.

Tournament Web Site: The tournament web site and/or live scoring displays, shall be the final reference for all schedules, scores, rules, policies and procedures. The Tournament Committee maintains the right to independently make new and possibly conflicting rules or regulations on the web site at any time.

Yellow and Red Cards: A player receiving two yellow cards in a single game is considered the same as receiving a RED CARD. A player given a red card or two yellows in one game shall be expelled from that game and shall not be replaced. A player or coach receiving a red card or two yellows shall not be allowed to participate in the next game. The tournament committee reserves the right to modify penalties assessed on a player or coach for violent play or more serious conduct violations. For the purposes of this tournament a coach can be carded for his/her actions or those of spectators or friends of the team. A team will lose 1 point for each player or coach sent off per game.

Substitutions: Unlimited substitutions are allowed with referee approval in the following situations:

- Prior to any throw-in
- Prior to a goal kick by either team
- After a goal, by either team
- At the start of the second half of play
- After an injury, either team per FIFA Rules

Brackets: Brackets shall be in flights of 5, 6, or 8 teams. Barring a team forfeiting or dropping from the tournament, each team shall play a minimum of 4 games. Tournament Committee reserves the right to amend brackets and games to accommodate unexpected changes.

Five Team Brackets: Each team plays every other team in the bracket. The top two teams based on points will compete in the Championship game.

Six Team Brackets: Will be divided into two (2) groups of three (3) teams. Each team will play three (3) preliminary round games, in a crossover format. The two teams with the most points will compete in the championship game. Teams in 5th and 6th, and 3rd and 4th will play each other in consolation place games.

Eight Team Brackets: Will be divided into two (2) groups of four (4) teams. Each team will play three (3) preliminary round games against teams in their flight. The winner of each bracket will compete for the championship game. 4th vs. 4th, 3rd vs. 3rd, 2nd vs. 2nd will complete the place games.

Home Teams: The home listed first on the schedule is the home team. Conflicts in jersey color will be resolved by the home team requiring to change jerseys. Home team must provide size 4 game balls.

Start Times/ Forfeitures: Teams must be at the field 30 minutes prior to scheduled game start times to be checked in by tournament field marshals. Players for each team must present themselves with their player passes, to the field marshal for their assigned field. To ensure the tournament games run to schedule. The start of the game will start on a horn blast. The end of the game is the referee's decision. If a team has not taken the field with a minimum of 5 players within the scheduled start time and within the five minute grace period, the game will be forfeited to the team in attendance with a minimum of 5 players on the field. If neither team complies with this procedure, no points will be awarded to either team.

Injury Delays: Delays of the game due to injury, regardless of the amount of injury time, will result in no more than three minutes added to the full game time. However, the referees will be responsible for ensuring that any additional time will not interfere with the next scheduled game starting time.

Playing Times: Play will be based on halves as below:

<u>Age Group</u>	<u>Preliminary</u>	<u>Finals</u>
U9 and U10	2 x 25 min	2 x 25 min

Half Time Break: 3 Minutes

All preliminary games will be terminated not less than 5 minutes prior to the scheduled start of the next game regardless of the amount of time played in each half to that point. A game is "complete" upon completion of one half regardless of the circumstances of termination during the second half with the final results based on the score at termination. A preliminary game may end in a tie. Championship games will go directly to FIFA format penalty kicks if still tied.

Scoring: Tournament points will be awarded to and deducted from each team based on the following system:

- Three (3) points for each win
- One (1) point for each tie
- Zero (0) points for a loss
- 1 Point deduction for a player sent off
- 1 Point deduction for a coach sent off

Forfeit games shall be scored as a 1-0, 3 points to the team not forfeiting. If a team withdraws from the tournament before completing all preliminary games, all games they played shall be considered a forfeit.

In the event of a tie: In the case of a tie in tournament points within a flight after preliminary games, the winner shall be determined based on the following procedure:

- 1) Head to Head, winner advances
- 2) Goal Differential (goals scored minus goals allowed). With a maximum of 4 goals scored.
- 3) Team with most goals scored advances
- 4) Team with the fewest goals scored against them advances
- 5) Team with most wins advances
- 6) Team with the most shut outs advances
- 7) If a tie still exists after steps 1 – 6, FIFA Penalty Kicks from the mark will be taken fifteen (15) minutes prior to the scheduled start of the appropriate game including Final game.

Three team ties: Should there be a tie between three or more teams, and teams are still tied after steps 1 through 6. A three way coin toss will be conducted to determine which two (2) teams will shoot PK's.

Awards: Individual player awards will be awarded to each player and coach of the first and second place teams. A Championship Juniors Cup Trophy will be awarded to the winning team in each age group.

All Players and Coaches will receive a Tournament Pin.